

Nexon Transforms 'MapleStory Universe' into an Open Ecosystem with Blockchain-based 'Smithy' Feature

Nexpace, a subsidiary of Nexon, has introduced *Smithy*, a blockchain-based feature for *MapleStory N*, showcasing Korea's adoption of Web3 and open-economy models in the gaming industry.

□ Overview and Significance of Smithy

- A new blockchain-based feature enabling NFT equipment enhancement for *MapleStory N* via web or mobile platforms.
- Marks a departure from the traditional closed PC-client model ("walled garden"), allowing external access to core game functions as part of an open-economy model.

□ Metaplay and Technical Framework

- Powered by *Nexpace's* proprietary *Metaplay* system, which converts core game logic into API format for external data interaction.
- Enables players to grow characters without PC access and allows developers to build diverse auxiliary services on top of game data.

□ Builder Ecosystem Development

- The enhancement logic API of *Smithy* is open to third-party developers for creating custom tools and apps.
- A revenue-sharing mechanism in which a portion of transaction fees from enhancements via third-party apps is allocated to those developers.
- Expands participants from being mere "players" to "Builders" who actively contribute to the co-creation economy.

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□ Four Core Values of *Nexpace*

- **Incentive Alignment:** Rewards proportionate to ecosystem contributions.
- **Interoperability:** Core functions not tied to a single client.
- **Programmability:** Modularized functions that can be expanded into new services.
- **Persistence:** Permanent on-chain recording of character and item data.

□ Future Plans

- Additional functions, such as potential resets and option changes will be released as external developer modules.
- Goal to shift from a closed structure dominated by a few developers to an open, co-created ecosystem with broad developer participation.

Source

GAMEVU. (2025. 8. 7) <https://www.gamevu.co.kr/news/articleView.html?idxno=50661>